Common Concepts (parlance of geo-Physics;

for information only)

- Scalars, Vectors, Tensors
- Matrices, Determinants
- Fields
- Differential equations
- Complex numbers
- Waves

Reading:

Telford et al., Sections A.2-3, A.5, A.7 Sheriff and Geldart, Chapter 15.1

Vector



 Possesses 'amplitude' and 'direction' and nothing else...

Thus it can be described by its amplitude and two directional angles (e.g., *azimuth* and *dip*).

 Characterized by projections on three selected axes: (x,y,z)...

> ...plus an agreement that the projections are transformed appropriately whenever the frame of reference is rotated.



Tensor (informal)

- **Bi-Directional quantity**
 - 'Relationship' between two vectors;
 - Represented by a matrix:

 3×3 in three-dimensional space, 2×2 in two dimensions, etc.

...this matrix, however, is transformed whenever the frame of reference is rotated.

- Examples:
 - Rotation operator, *R* in the plot below;
 - Stress and strain in an elastic body.



Vector operations

- Summation: c = a + b
 - $c_x = a_x + b_x, c_y = a_y + b_y, c_z = a_z + b_z.$
- Scaling: $c = \lambda b$

$$c_x = \lambda b_x, c_y = \lambda b_y, c_z = \lambda b_z.$$

Scalar (dot) product: $c = a \quad b = a_x b_x + a_y b_y + a_z b_z.$

Vector (cross) product:

$$\boldsymbol{c} = \boldsymbol{a} \times \boldsymbol{b} = \begin{vmatrix} \boldsymbol{i} & \boldsymbol{j} & \boldsymbol{k} \\ \boldsymbol{a}_{x} & \boldsymbol{a}_{y} & \boldsymbol{a}_{z} \\ \boldsymbol{b}_{x} & \boldsymbol{b}_{y} & \boldsymbol{b}_{z} \end{vmatrix}$$

Field

- Physical quantity which takes on values at a continuum of points in space and/or time
 - Represented by a function of coordinates and/or time:

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Scalar: f(x, y, z, t) or f(\mathbf{r}, t)
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Examples: temperature, density, seismic velocity, pressure, gravity, electric potential

Vector: $\boldsymbol{F}(\boldsymbol{r}, t)$

 Examples: particle displacement, velocity, or acceleration, electric or magnetic field, current

Tensor

-3

- 'relation' between two vectors
- Examples: strain and stress, electromagnetic field in electrodynamics
- The only way to describe anisotropy
- Always associated with some *source*, carries some kind of *energy*, and usually able to propagate *waves*
- Everything in physics is fields!

Scalar Fields Some characteristics

Gradient

 \boldsymbol{X}

- Spatial derivative of a scalar field (say, temperature, T(x,y,z,t))
- It is a Vector field, denoted T ('nabla' T):

$$\begin{array}{l}
\Delta T = T_2 - T_1 \\
= \vec{\nabla}T \cdot \Delta \vec{R} \\
= \frac{\partial T}{\partial x} \Delta x + \frac{\partial T}{\partial y} \Delta y + \frac{\partial T}{\partial z} \Delta z \\
\end{pmatrix}$$

$$\begin{array}{l}
\Delta \vec{R} = \vec{i} \Delta x + \vec{j} \Delta y + \vec{k} \Delta z \\
\end{array}$$

$$\begin{array}{l}
\vec{\nabla}T = \vec{i} \frac{\partial T}{\partial x} + \vec{j} \frac{\partial T}{\partial y} + \vec{k} \frac{\partial T}{\partial z}
\end{array}$$

Vector Fields Some characteristics

Flux through a loop =

- (Average normal component of F) times (Surface area of the loop)
- $Flux(\mathbf{F}) = \iint \mathbf{F} \quad \mathbf{n} \, dS$

Circulation along a loop =

- (Average tangential component of F) times (Length of the loop)
- Circulation $(\mathbf{F}) = \int \mathbf{F} \, d\mathbf{l}$



Vector Fields Two Important Results

Gauss's Theorem - relates a flux out of a closed surface to a 'volume' integral:

 Divergence is associated with sources and sinks of the field

Stoke's theorem: relates a circulation around a closed loop to a surface integral:

$$\oint_{\text{Loop}} A \quad dl = \iint_{\text{Surface}} (\nabla \times A) dS$$
Curl of A

Vector Fields Two Important Identities

- Divergence of a curl is always zero:
 div(curl(U)) ≡ 0.
 - Curl of a gradient is zero: $\operatorname{curl}(\operatorname{grad}(T)) \equiv 0.$

These properties are easily verified using the 'nabla' notation (<u>try this!</u>):

$$\vec{\nabla}T = \vec{i} \frac{\partial T}{\partial x} + \vec{j} \frac{\partial T}{\partial y} + \vec{k} \frac{\partial T}{\partial z}$$

$$\operatorname{curl} \mathbf{U} = \nabla \times \mathbf{U} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ U_x & U_y & U_z \end{vmatrix}$$

Static Fields and Waves

Fields in geophysics typically exhibit either *static* or *wave* behaviour:

Static – independent on time:

 $\frac{T}{t} = 0.$ Stationary temperature distribution (geotherm).

 Wave – stable spatial pattern propagating with time:

> $\frac{1}{c^2} - \frac{p}{t^2} - \nabla^2 p = 0.$ Acoustic (pressure) wave. This is the typical form of wave equation; c is the velocity of propagation.

$$p = f(x - ct)$$

Plane wave propagating along the *X*-axis.

f() is the waveform, at time *t*, it is centered at x = ct